Gluck Fellows Program at UCR in Focus: Summer Camp 2013

SUMMER CAMP FOCUS
The Gluck Summer Camp of the Arts at UCR and ARTSblock is a self-selective honors art camp for motivated High School students who desire to use their vacation to explore new art techniques and styles, learning from several of the 8 exciting workshops offered and the Drum-making workshop. In addition to learning from Graduate Gluck Fellows, the campers meet like-minded art-peers in the region not from their High School, thus making new friends and creating bonds based on their love of the arts.

FELLOW FOCUS
Jason Heath, Graduate Fellow in Music
Heath led a Multimedia workshop that had students exploring relationships between sound and image, experimenting with sound collage and stop motion photography to create unique multimedia pieces. The students were taught hands-on instruction with using cameras, recording devices, and interactive software, all while creating expressive and original works of art!

“This camp is an incredible resource for our community and clearly has a direct and tangible impact on the hearts and minds of our participants. I am honored to have been a part of it.” Jason Heath

CAMPER FOCUS
Maranda Harral, 12th grade, Valley View High School
“I actually intend to use what I learned in music for my Senior Project. I was intending to teach Elementary Schoolers music, but wasn’t sure how to go about it. Now I think I have some ideas. I also intend to try out for a play next year. I enjoyed the theater class a lot. I’m always been really interested in theater, but too nervous to try anything. But now I feel I’ve learned a lot and I’m ready to try some acting at school.”

WORKSHOP FOCUS
MATERIAL+IMAGE+TIME: ART AND ANIMATION
Graduate Art Fellow Justin Lubliner showed campers the materials, techniques, and histories of analog animation. Using the simple tools of markers, paper, and scissors, they learned the how-tos and the what-fors in creating their own animated films. “With participating in animation, I witness grand marvels in animation history as well as delicate techniques to improve my artistic process. And of course I learned the satisfaction of assisting and hard work.” Josh Kreeger